

Offensive technologies

Fall 2016

*Lecture 1- General Introduction to
Vulnerabilities in Web Applications*
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https://securitylab.disi.unitn.it/doku.php?id=course_on_offensive_technologies

About this lecture

- *The whole course is dedicated to the identification, testing and mitigation of various forms of security vulnerabilities*
- *The purpose of this lecture is to briefly introduce the background needed for recognizing some of the vulnerabilities in the source code*
- *We will test this ability using a practical exercise on Wednesday: it is important for the latter part of the course*

Outline

- ***Vulnerabilities in web applications***
- ***Injection vulnerabilities***
- ***Information Disclosure vulnerabilities***
- ***Session Fixation vulnerabilities***
- ***Denial of Service vulnerabilities***

Vulnerabilities in web applications

- ***Many security holes in corporate IT are not due to worms or viruses, but due to vulnerabilities in the source code of applications***
 - These vulnerabilities are often exploited by attackers for both fun and profit
- ***Differences between web and client-server applications open enterprises to significant risk***
 - JavaScript has diffused boundaries between client and server
 - Easier to deploy, harder to maintain securely
- ***Web application security is critical for businesses***
- ***Finding and fixing web application vulnerabilities is mostly about looking at the source code***

Practical Approaches in Vulnerability Discovery

- ***Software security is a problem that is very hard to define***
- ***“A system is secure if and only if it starts in a secure state and cannot enter an insecure state” – the Bell-LaPadula model***
 - Even if we could define it, it’s impossible to formalize:
 - “I do not want my email to be read by others”
 - There is no way to define a desired behavior for a considerably complex system
 - Different stakeholders act according to the “tragedy of commons” dilemma
 - It is nearly impossible to analyze software behavior conclusively
 - A. Turing’s halting problem
 - H.G. Rice’s theorem
- ***For now, security is largely a non-algorithmic problem***
 - Eventually, security field specialists fall back to set of empirical recipes

Practical Approaches in Vulnerability Discovery (continued)

- ***Plan to have everything compromised***
 - Everything is vulnerable
- ***Rely on tools to detect and correct SPECIFIC problems but not replace everything by tools***
 - Tools can help finding certain vulnerabilities but they are nothing without knowledge
- ***Learn from (preferably) other's mistakes***
 - We can use Open Source Software to learn

Why looking at open source software?

- *There is little difference with commercial software*
- *The source code and development histories are available*
- *Often, open source maintainers are doing a good job in documenting vulnerabilities, so it is possible to reverse-engineer them*
- *Many commercial systems are using open source components, thus the learning effort will be useful*

A quick look at vulnerabilities taxonomy

- ***There are different categories, classifications and databases***
 - Open Web Application Security Project (OWASP) Top 10 list
 - Common Weakness Enumeration (CWE)
 - Common Weakness Scoring System (CWSS)
 - The National Vulnerability Database (NVD)
 - ~~Open-sourced Vulnerability Database (OSVDB)~~
 - IARPA Securely Taking On New Executable Software of Uncertain Provenance (STONESOUP)
- ***Almost all these vulnerabilities are related to problems in the source code***
 - Design errors
 - Implementation errors
 - Many of them are Language/Framework independent

OWASP Top 10 (2013)

A1: Injection

A2: Broken Auth.
and Session
Management

A3: Cross-site
Scripting (XSS)

A4: Insecure
Direct Object
References

A5: Security
Misconfiguration

A6: Sensitive
Data Exposure

A7: Missing
Function Level
Access Control

A8: Cross-site
Request Forgery
(CSRF)

A9: Using
Component With
Known Vulns.

A10: Unvalidated
Redirects and
Forwards

Common Weakness Enumeration (CWE)

- <https://cwe.mitre.org/>
- *A formal dictionary of common software bugs/flaws that occur in software architecture, design, and implementation that can lead to exploitable security vulnerabilities (> 800 entries)*
- *A common language for describing and a standard for measuring such bugs/flaws*
- *Information about identification/mitigation/prevention efforts*

Common Weakness Enumeration (CWE)

Nature	Type	ID	Name	V	
ChildOf		20	Improper Input Validation	700	
ChildOf		74	Improper Neutralization of Special Elements in Output Used by a Downstream Component ('Injection')	699	
				1000	
				1003	
ChildOf		442	Web Problems	699	
ChildOf		712	OWASP Top Ten 2007 Category A1 - Cross Site Scripting (XSS)	629	
ChildOf		722	OWASP Top Ten 2004 Category A1 - Unvalidated Input	711	
ChildOf		725	OWASP Top Ten 2004 Category A4 - Cross-Site Scripting (XSS) Flaws	711	
ChildOf		751	2009 Top 25 - Insecure Interaction Between Components	750	
ChildOf		801	2010 Top 25 - Insecure Interaction Between Components	800	
ChildOf		811	OWASP Top Ten 2010 Category A2 - Cross-Site Scripting (XSS)	809	
ChildOf		864	2011 Top 25 - Insecure Interaction Between Components	900	
ChildOf		931	OWASP Top Ten 2013 Category A3 - Cross-Site Scripting (XSS)	928	
ChildOf		990	SFP Secondary Cluster: Tainted Input to Command	888	
CanPrecede		494	Download of Code Without Integrity Check	1000	
PeerOf		352	Cross-Site Request Forgery (CSRF)	1000	
ParentOf		80	Improper Neutralization of Script-Related HTML Tags in a Web Page (Basic XSS)	699	
				1000	
ParentOf		81	Improper Neutralization of Script in an Error Message Web Page	699	
				1000	
ParentOf		83	Improper Neutralization of Script in Attributes in a Web Page	699	
				1000	
ParentOf		84	Improper Neutralization of Encoded URI Schemes in a Web Page	699	
				1000	
ParentOf		85	Doubled Character XSS Manipulations	699	
				1000	
ParentOf		86	Improper Neutralization of Invalid Characters in Identifiers in Web Pages	699	
				1000	
ParentOf		87	Improper Neutralization of Alternate XSS Syntax	699	
				1000	
MemberOf		635	Weaknesses Used by NVD	635	
MemberOf		884	CWE Cross-section	884	
CanFollow		113	Improper Neutralization of CRLF Sequences in HTTP Headers ('HTTP Response Splitting')	1000	
CanFollow		184	Incomplete Blacklist	1000	692

Common Weakness Enumeration (CWE)

▼ Observed Examples

Reference	Description
CVE-2008-5080	Chain: protection mechanism failure allows XSS
CVE-2006-4308	Chain: only checks "javascript:" tag
CVE-2007-5727	Chain: only removes SCRIPT tags, enabling XSS
CVE-2008-5770	Reflected XSS using the PATH_INFO in a URL
CVE-2008-4730	Reflected XSS not properly handled when generating an error message
CVE-2008-5734	Reflected XSS sent through email message.
CVE-2008-0971	Stored XSS in a security product.
CVE-2008-5249	Stored XSS using a wiki page.
CVE-2006-3568	Stored XSS in a guestbook application.
CVE-2006-3211	Stored XSS in a guestbook application using a javascript: URI in a bbcode img tag.
CVE-2006-3295	Chain: library file is not protected against a direct request (CWE-425), leading to reflected XSS.

The National Vulnerability Database (NVD)

- <https://nvd.nist.gov/>
- *The US Government repository of vulnerability data*
- *Enables automation of vulnerability management, security measurement and compliance*
- *Includes databases of security-related software flaws/bugs, product names, and impact metrics*
- *Supports the Common Vulnerability Scoring System (CVSS) scores*
 - Quantifies characteristics of each vulnerability so that they can be compared

The National Vulnerability Database (NVD)

National Cyber Awareness System

Vulnerability Summary for CVE-2014-0075

Original release date: 05/31/2014

Last revised: 08/22/2016

Source: US-CERT/NIST

Overview

Integer overflow in the parseChunkHeader function in java/org/apache/coyote/http11/filters/ChunkedInputFilter.java in Apache Tomcat before 6.0.40, 7.x before 7.0.53, and 8.x before 8.0.4 allows remote attackers to cause a denial of service (resource consumption) via a malformed chunk size in chunked transfer coding of a request during the streaming of data.

Impact

CVSS Severity (version 2.0):

CVSS v2 Base Score: 5.0 MEDIUM

Vector: (AV:N/AC:L/Au:N/C:N/I:N/A:P) (legend)

Impact Subscore: 2.9

Exploitability Subscore: 10.0

CVSS Version 2 Metrics:

Access Vector: Network exploitable

Access Complexity: Low

Authentication: Not required to exploit

Impact Type: Allows disruption of service

Outline

- ***Vulnerabilities in web applications***
- ***Injection vulnerabilities***
- ***Information Disclosure vulnerabilities***
- ***Session Fixation vulnerabilities***
- ***Denial of Service vulnerabilities***

Injection vulnerabilities

- ***Assume an application is written in multiple languages: Java, JavaScript, HTML, SQL ...***
- ***An application accepts any user input without sanitization***
 - Problem: some input that looks like a `String` in Java can be accepted as a piece of executable code by SQL, JavaScript, or HTML interpreters
 - These are also called “polyglot” vulnerabilities
- ***Consequences?***
 - Website defacement
 - ...
 - Complete control over the machine that hosts the vulnerable application

SQL/NoSQL injection

- ***Description:***
 - Due to insufficient input filtering (or output escaping) attacker-controlled input may be interpreted as code by a database interpreter and executed [1]. Eventual outcome is code execution.
- ***Related Threats: Information Disclosure, Data Modification/Deletion, Elevation of Privileges.***
- ***Technical Impact: Severe.***

SQL injection: example

```
UserData data = getDataFromUser();  
String userId = data.getUserId();  
String passwd = data.getPasswd();  
SomeDB.executeQuery("SELECT * FROM users WHERE users.userId = '  
    + userId + ''' AND users.passwd = '" + passwd + "'");
```

```
userid <- "John Doe"  
passwd <- "qweJk@#4kw"  
query <- "SELECT * FROM users WHERE users.userId =  
'John Doe' AND user.passwd = 'qweJk@#4kw'"
```

```
userId <- "Batman' OR '1' == '1'; DROP TABLE users; --"  
passwd <- ""  
query <- "SELECT * FROM users WHERE users.userId =  
'Batman' OR '1' == '1'; DROP TABLE users; --' AND users.passwd= ''"
```

NoSQL injection: example

```
37 exports.insecure = function(request, response) {
38   var login = request.body.userid;
39   var password = request.body.passwd;
40   var loginParam = eval("({ _id: '" + login + "', pword: '" + password + "'})");
41
42   server.dbprovider.findOne("users", loginParam, function(error, item) {
43     if (error != null) {
44       response.send("MongoDB ERROR: " + error);
45       return;
46     }
47     if (item != null) {
48       response.send("Hello, " + item._id + "!");
49     }
50     else {
51       response.send("A");
52     }
53   });
54 }
```

```
Batman'})//
```



NoSQL injection: example

```
37 exports.insecure = function(request, response) {
38   var login = request.body.userid;
39   var password = request.body.passwd;
40   var loginParam = eval("({ _id: '" + login + "', pword : '" + password + "'})");
41
42   server.dbprovider.findOne("users", loginParam, function(error, item) {
43     if (error != null) {
44       response.send("MongoDB
45       return;
46     }
47     if (item != null) {
48       response.send("Hello, "
49     }
50     else {
51       response.send("Access d
52     }
53   });
54 }
```



This webpage is not available

Reload

```
Batman'}); process.exit(); //
```

SQL/NoSQL injection: how to find it?

- ***You should be suspicious if an application***
 - Gets user input
 - Does not check/sanitize the input
 - Uses this input to construct a query to a database
 - Uses string operations (e.g., concatenation, replacement) to build a query

Language	Keywords
Java (+JDBC)	sql, java.sql
Python	pymssql,
C#	Sql, SqlClient, OracleClient, SqlDataAdapter
PHP	mysql_connect
Node.js	require("mysql"), require("mssql"), require("mongodb")

Cross-Site Scripting (XSS)

- **Description:**
 - "Insufficient input validation or output escaping can allow an attacker to plant his own HTML or scripts on a vulnerable site. The injected scripts will have access to the entirety of the targeted web application ... " [2].
 - The *reflected* variant takes the advantage when the input is incorrectly echoed back to the browser; the *persistent* variant goes a bit further: it also takes the advantage on the lack of sanitization of the data that goes to a DB.
- **Related Threats:**
 - Information Disclosure, Elevation of Privileges.
- **Technical Impact:**
 - Moderate/Severe

Cross-Site Scripting (XSS): reflected

http://homepage.jsp?userId=John

```
...  
<% String userId =  
request.getParameter("userId") %>  
...
```

```
<html>  
...  
<h1>  
    Hello, <%= user  
</h1>  
...  
</html>
```

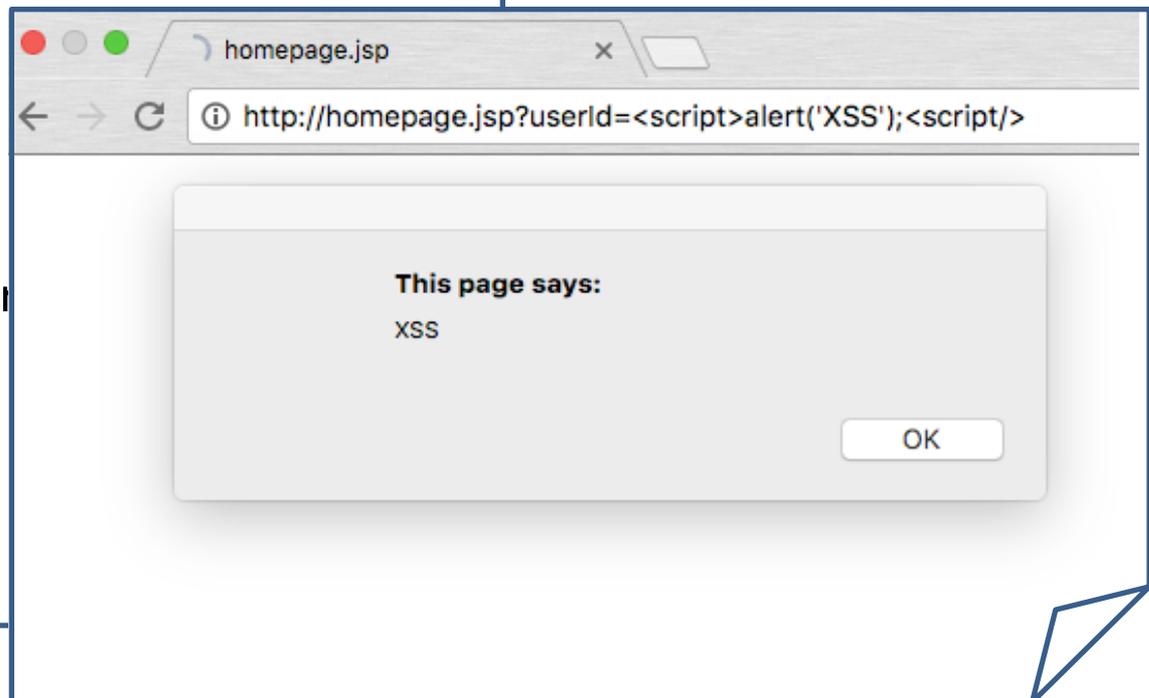
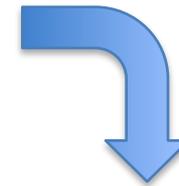


Cross-Site Scripting (XSS): reflected

`http://homepage.jsp?userId=<script>alert('XSS');</script>`

```
...  
<% String userId =  
request.getParameter("userId") %>  
...
```

```
<html>  
...  
<h1>  
    Hello, <%= user  
</h1>  
...  
</html>
```

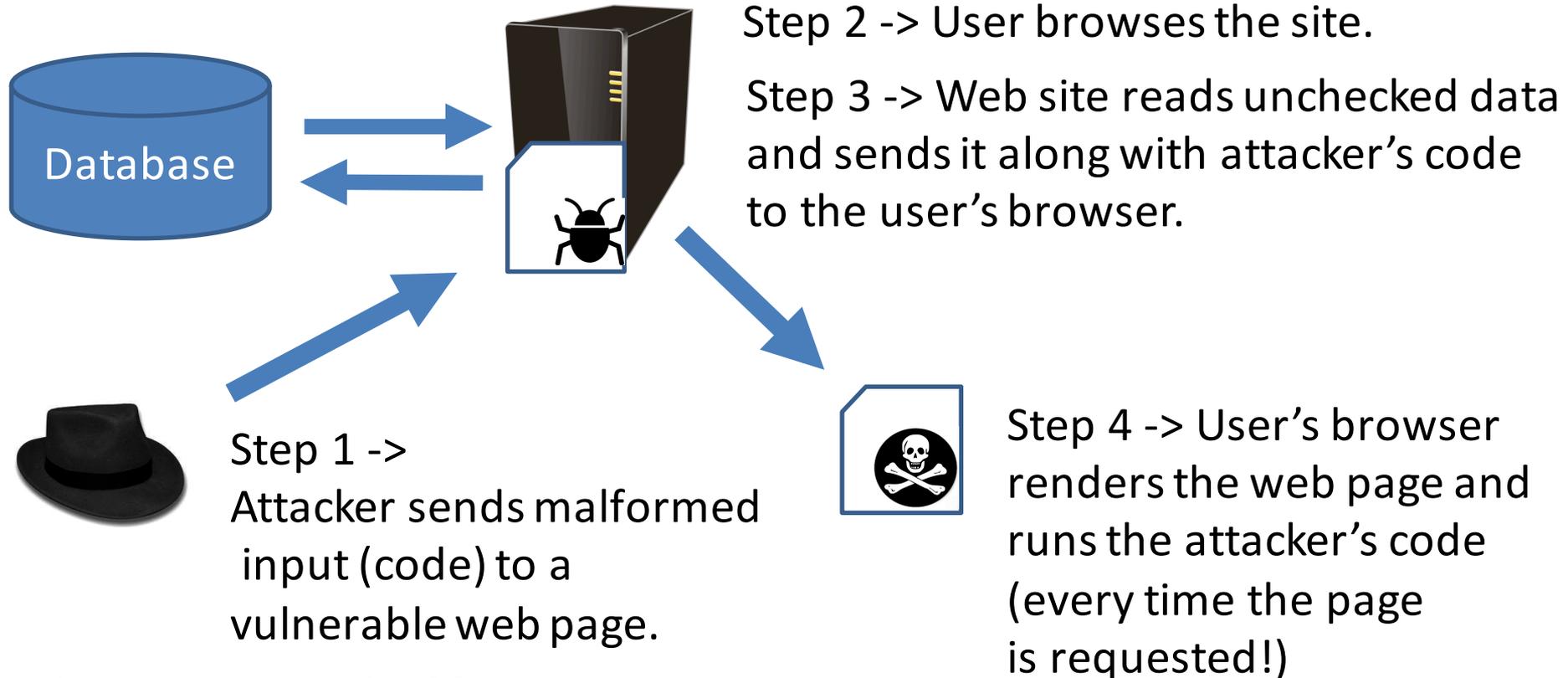


Cross-Site Scripting (XSS): stored

Step 0 -> developer writes vulnerable pages:

1st one stores invalidated input;

2nd one reads it from a database and with no validation.



*The diagram is adapted from [3].

Cross-Site Scripting (XSS): some examples (reflected)

<http://homepage.jsp?page=123>

```
public class XSS extends HttpServlet {
    protected void doGet(HttpServletRequest request,
        HttpServletResponse response) {

        /* ... */
        response.sendError(HttpServletResponse.SC_NOT_FOUND,
            "The page \"" +
            request.getParameter("page") +
            "\" was not found.");
    }
}
```

Cross-Site Scripting (XSS): some examples (reflected)

`http://homepage.jsp?page=<script>alert('XSS')</script>`

```
public class XSS extends HttpServlet {
    protected void doGet(HttpServletRequest request,
        HttpServletResponse response) {

        /* ... */
        response.sendError(HttpServletResponse.SC_NOT_FOUND,
            "The page \"" +
            request.getParameter("page") +
            "\" was not found.");
    }
}
```

Cross-Site Scripting (XSS): some examples (stored)

http://show-employee.jsp?eid=123

```
<%  
...  
String eid = request.getParameter("eid");  
Statement stmt = conn.createStatement();  
ResultSet rs = stmt.executeQuery("select *  
                                from emp where id='" + eid + "'");  
if (rs != null) {  
    rs.next();  
}  
String bio = rs.getString("bio");  
  
Employee biography: <%= bio %>  
...  
>
```

Cross-Site Scripting (XSS): some examples (stored)

[http://show-employee.jsp?eid=qwe'or'1'=='1'; insert into emp \(bio\) values \('<script>alert\(\"XSS\"\)</script>'\)](http://show-employee.jsp?eid=qwe'or'1'=='1';insert%20into%20emp%20(bio)%20values%20('<script>alert(%5C%22XSS%22)%5C</script>')select%20*%20from%20emp;--) select * from emp; --

```
<%  
...  
String eid = request.getParameter("eid");  
Statement stmt = conn.createStatement();  
ResultSet rs = stmt.executeQuery("select *  
                                from emp where id='" + eid + "'");  
if (rs != null) {  
    rs.next();  
}  
String bio = rs.getString("bio");  
  
Employee biography: <%= bio %>  
...  
>
```

Cross-Site Scripting (XSS): how to find it?

- ***You should be suspicious if an application***
 - Gets an input from an HTTP entity such as query string, header or form, or request object
 - Does not check the input for validity
 - Echoes it back to the browser (either HTML or HTTP headers), saving it to or retrieving from a database unchecked

Cross-Site Scripting (XSS): how to find it?

Language	Keywords
Java (JSP)	<code>addCookie</code> , <code>getRequest</code> , <code>request.getParameter</code> followed by <code><jsp:setProperty</code> or <code><%=</code> or <code>response.sendRedirect</code>
Python	<code>form.getvalue</code> , <code>SimpleCookie</code> when the data is not validated correctly.
C#	<code>Request.*</code> , <code>Response.*</code> , and <code><%=</code> when the data is not validated correctly.
PHP	Accessing <code>\$_REQUEST</code> , <code>\$_GET</code> , <code>\$_POST</code> , or <code>\$_SERVER</code> followed by <code>echo</code> , <code>print</code> , <code>header</code> , or <code>printf</code> .
Node.js	<code>request</code> , <code>response</code> , ...

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- ***Vulnerabilities in web applications***
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- ***Information Disclosure vulnerabilities***
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Information Disclosure vulnerabilities

- **Description:**
 - Attacker is able to get data that leads to a breach in security or privacy policy. The data itself could be the goal, or the data can provide information that leads the attacker to the goal.
 - **Intentional:** the design team has a mismatch with the end user as to whether data should be protected (privacy issues).
 - **Accidental:** the data could leak due to an error in the code, or a nonobvious channel.
 - **Mistake:** verbose [error] messages that developers think are safe, but attackers find them helpful, e.g., the name or the ip address of a server
 - **Three main categories:** hardcoded credentials, comments in the source code, and verbose error messages.
- **Technical impact: could be anything**

Information Disclosure: example 0

```
try {  
    /* ... */  
}  
catch (Exception e) {  
    System.out.println(e);  
    e.printStackTrace();  
}
```

Information Disclosure: example 1

```
1 <?php
2   $UName = " ";
3   $PWord = " ";
4   $DB=" ";
5   ?>
```

```
1 def authenticate(uname, pword):
2     if uname == "":
3         return False
4     elif pword != " ":
5         return False
6     else:
7         return True
```

```
1 user name: pb-admin
2 pword: 
```

```
2 def authenticate(uname, pword):
3     if uname==" " and pword==" ":
4         return True
5     else:
6         return False
```

Information Disclosure: example 2

```
public boolean authenticate(Request req, Response res) {
    /* ... */
    if (config.getRealmName() == null) {
        authenticateCC.append(request.getServerName());
        authenticateCC.append(':');
        authenticateCC.append(Integer.toString(
            request.getServerPort()));
    }
    else {
        authenticateCC.append(config.getRealmName());
    }
    return (false);
}
```

Information Disclosure: example 2

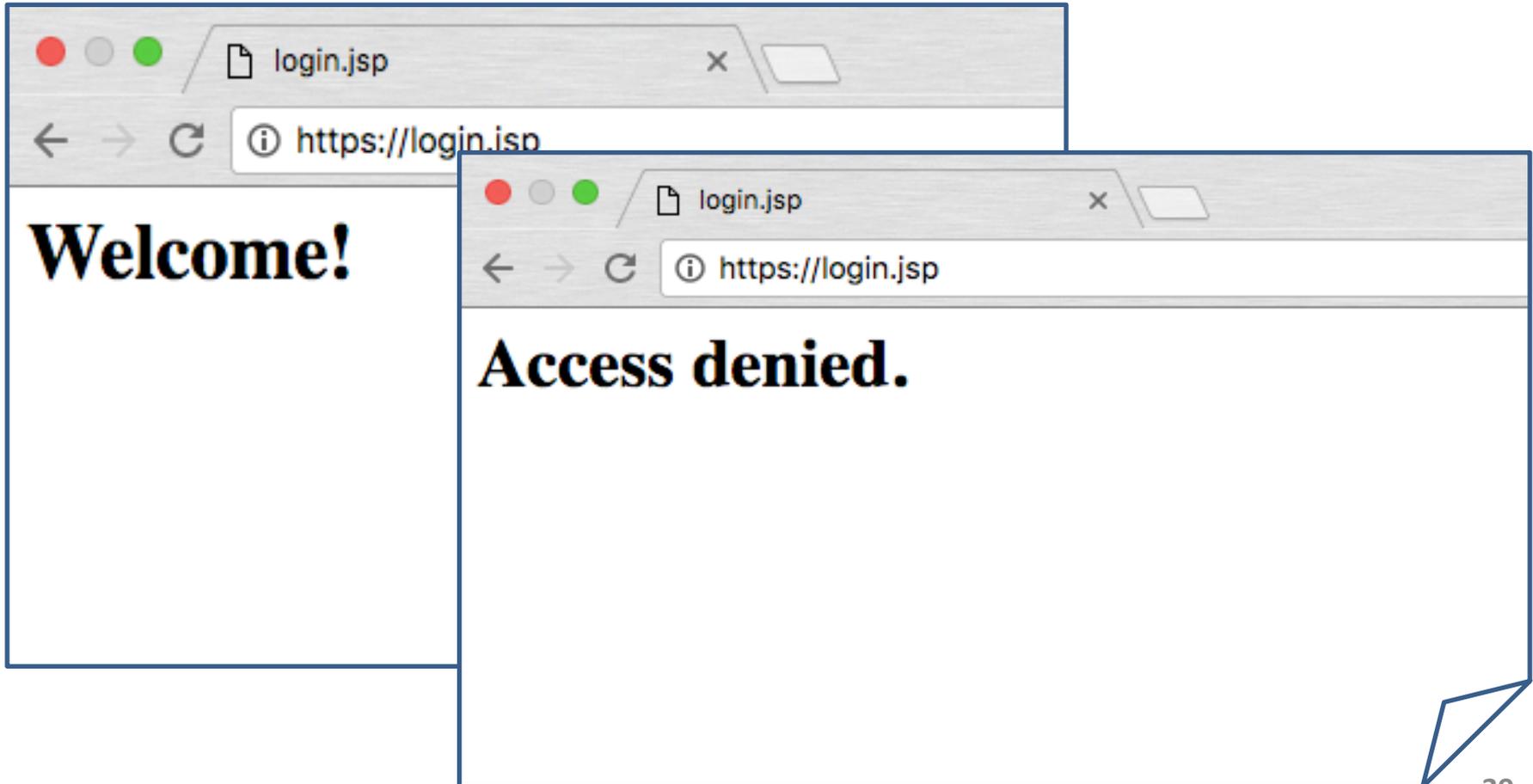
```
public boolean authenticate(Request req, Response res) {
    /* ... */
    if (config.getRealmName() == null) {
        authenticateCC.append(request.getServerName());
        authenticateCC.append(':');
        authenticateCC.append(Integer.toString(
            request.getServerPort()));
    }
    else {
        authenticateCC.append(config.getRealmName());
    }
    return (false);
}
```

Information Disclosure: example 2

```
public boolean authenticate(Request req, Response res) {  
    /* ... */  
    if (config.getRealmName() == null) {  
        authenticateCC.append(request.getServerName());  
        authenticateCC.append(':');  
        authenticateCC.append(Integer.toString(  
            request.getServerPort()));  
    }  
    else {  
        authenticateCC.append(config.getRealmName());  
    }  
    return (false);  
}
```

Information Disclosure: example 3

Login successful: "authenticate" method returns "true"



Information Disclosure: example 3 (continued)

```
1 private Connection dbConnection = new Connection("...");
2
3 public boolean authenticate(String username, String password) {
4     User user = Users.getUser(username);
5
6     boolean hasAccess = false;
7     if (user != null) {
8         hasAccess = getDigest(password).equals(user.getPassword());
9     }
10
11     if (hasAccess) {
12         return true;
13     }
14     return false;
15 }
16
17
18 protected String getDigest(String password) {
19     MessageDigest md = MessageDigest.getInstance("SHA-1");
20     byte[] bytes = password.getBytes();
21     md.update(bytes);
22     return (HexUtils.convert(md.digest()));
23 }
```

password = null;

HTTP Status 500 -

type Exception report

message

description The server encountered an internal error () that prevented it from fulfilling this request.

exception

java.lang.NullPointerException

May throw null reference
exception

Information Disclosure: how to find it?

- *Application returns "default" information such as server type/ configuration/ip address/hostname.*
- *Too many details in error messages, unhandled exceptions, stack traces; different error messages when handling user login.*
- *Look for "password", "credentials", "login" and similar keywords, you might find something quite interesting.*

Path Traversal

- ***Description:***
 - An application can be tricked into reading or writing files at arbitrary locations (often bypassing application-level restrictions). This often happens due to improper recognition of “../” segments in un user-supplied parameters. Unconstrained file writing bugs are often exploited for deploying attacker-controlled code [2].
- ***Related threats: Information disclosure, code injection, denial of service***
- ***Technical impact: Moderate/Severe***

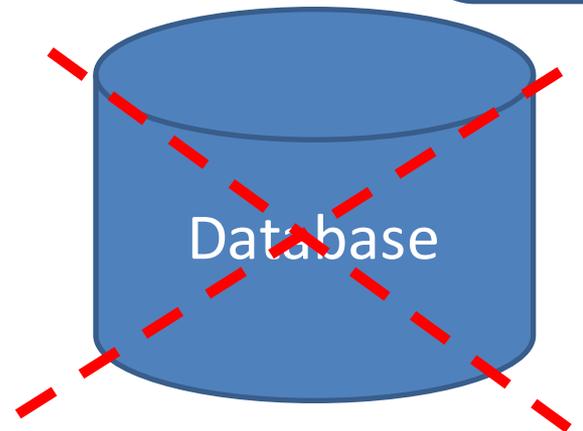
Path Traversal: some examples

```
String path = getInputPath();  
if (path.startsWith("/safe_dir/")) {  
    File f = new File(path);  
    f.delete();  
}
```

An attacker could provide an input such as :
`/safe_dir/../data.db`

The code attempts to validate the input by whitelisting.

If the file is within the `"/safe_dir/"` folder, the file gets deleted.



Path Traversal: some examples (continued)

```
public void sendUserFile(Socket sock, String user) {
    BufferedReader filenameReader = new BufferedReader(
        new InputStreamReader(sock.getInputStream(), "UTF-8"));

    String filename = filenameReader.readLine();
    BufferedReader fileReader =
        new BufferedReader(new FileReader("/home/" + user +
            "/" + filename));

    String fileLine = fileReader.readLine();
    while(fileLine != null) {
        sock.getOutputStream().write(fileLine.getBytes());
        fileLine = fileReader.readLine();
    }
}
```

Path Traversal: some examples (continued)

```
public void sendUserFile(Socket sock, String user) {
    BufferedReader filenameReader = new BufferedReader(
        new InputStreamReader(sock.getInputStream(), "UTF-8"));

    String filename = filenameReader.readLine();
    BufferedReader fileReader =
        new BufferedReader(new FileReader("/home/" + user +
            "/" + filename));

    String fileLine = fileReader.readLine();
    while(fileLine != null) {
        sock.getOutputStream().write(fileLine.getBytes());
        fileLine = fileReader.readLine();
    }
}
```

Path Traversal: how to find it?

- ***You should be suspicious if an application***
 - Gets an input from user
 - The input is used to construct a path for any purpose (downloading/uploading files, redirects, etc.)
 - Even if the input looks like it is sanitized, sanitization functions often contain errors, so you pay close attention to sanitizers
 - Sometimes there are no path constraints at all

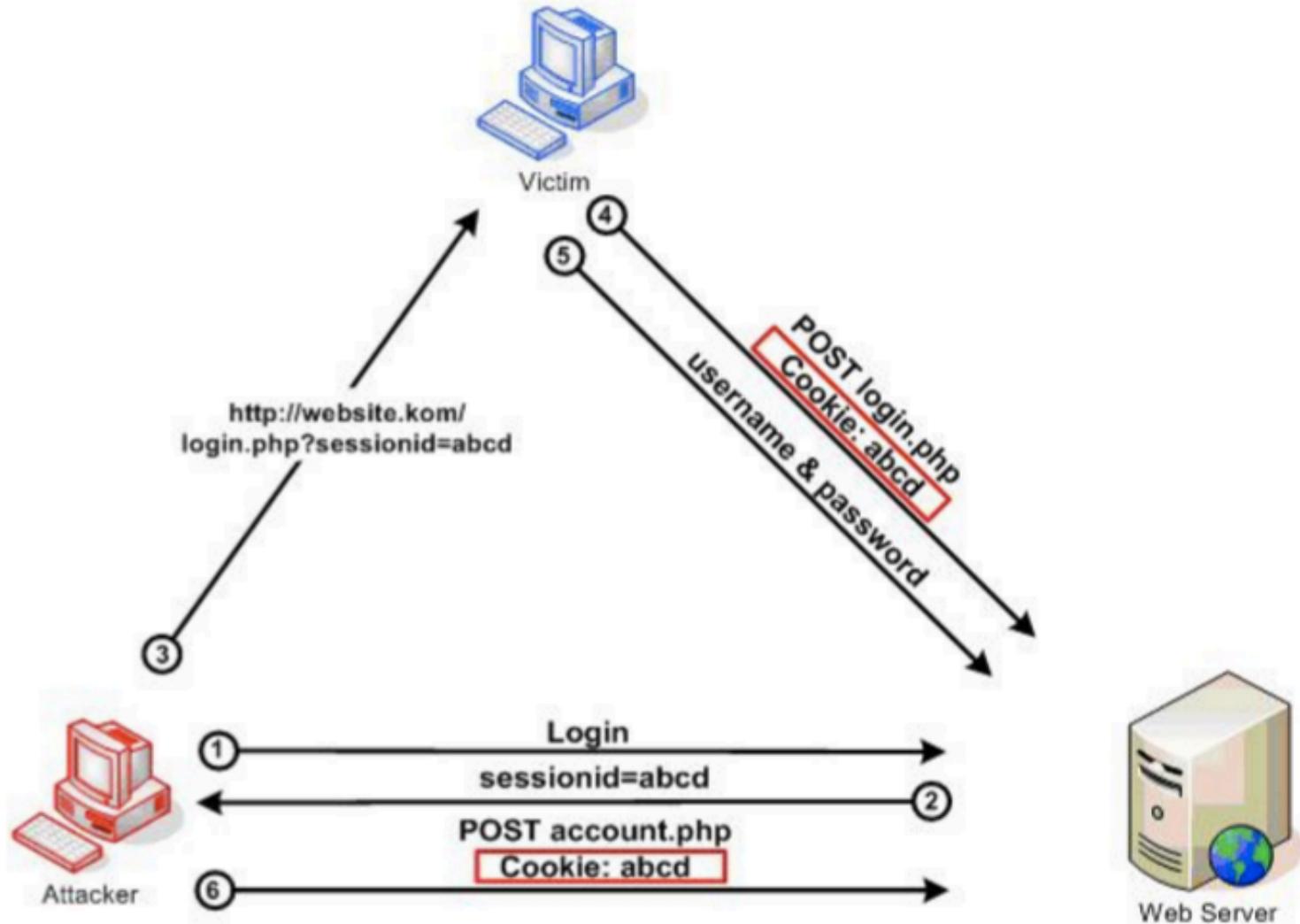
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Session Fixation vulnerabilities

- ***Description:***
 - An attack that allows to hijack a valid user session. When authenticating a user, an app doesn't assign a new session ID, making it possible to use an existent session ID. The attacker has to provide a legitimate Web application session ID and try to make the victim's browser use it. [5]
- ***Technical impact: Severe***

Session Fixation: example*



*This example is taken from [4].

Session Fixation: example

- 1. The attacker establishes a legitimate connection with a web server;***
- 2. The web server issues a session ID;***
- 3. The attacker has to send a link with the established session ID to the victim; she has to click on the link, accessing the site;***
- 4. The web server "sees" that the session has been already established (by the attacker), so it doesn't create a new one;***
- 5. The victim provides her credentials to the web server; the attacker can access her account knowing the session ID.***

(session ID can be also sent via a cookie or a hidden field in the DOM container)

Session Fixation: example (continued)

```
protected boolean parseRequest(Request req, Response res) {
    if (isURLRewritingDisabled(req)) {
        clearRequestedSessionURL(req);
    }

    /* ... */

    String sessionID =
        req.getPathParameter(Globals.SESSION_PARAMETER_NAME);

    if (sessionID != null) {
        req.setRequestedSessionId(sessionID);
        req.setRequestedSessionURL(true);
    }

    /* ... */
}
```

Session Fixation: example (continued)

```
protected boolean parseRequest(Request req, Response res) {
    if (isURLRewritingDisabled(req)) {
        clearRequestedSessionURL(req);
    }

    /* ... */

    String sessionID =
        req.getPathParameter(Globals.SESSION_PARAMETER_NAME);

    if (sessionID != null) {
        req.setRequestedSessionId(sessionID);
        req.setRequestedSessionURL(true);
    }

    /* ... */
}
```

Session Fixation: example (continued)

```
protected boolean parseRequest(Request req, Response res) {  
    if (isURLRewritingDisabled(req)) {  
        clearRequestedSessionURL(req);  
    }  
  
    /* ... */  
  
    String sessionID =  
        req.getPathParameter(Globals.SESSION_PARAMETER_NAME);  
  
    if (sessionID != null) {  
        req.setRequestedSessionId(sessionID);  
        req.setRequestedSessionURL(true);  
    }  
  
    /* ... */  
}
```

Session Fixation: example (continued)

```
protected boolean parseRequest(Request req, Response res) {  
    if (isURLRewritingDisabled(req)) {  
        clearRequestedSessionURL(req);  
    }  
  
    /* ... */  
  
    String sessionID =  
        req.getPathParameter(Globals.SESSION_PARAMETER_NAME);  
  
    if (sessionID != null && !isURLRewritingDisabled(req)) {  
        req.setRequestedSessionId(sessionID);  
        req.setRequestedSessionURL(true);  
    }  
  
    /* ... */  
}
```

Session Fixation: how to find it? [5]

- ***You should be suspicious if the usual flow is broken [6]***
 - User enters correct credentials
 - The application authenticates the user successfully
 - Session information (temporary data) is stored in a temporary location
 - Session is invalidated (`session.invalidate()`)
 - Any temporary data is restored to new session (new session ID)
 - User goes to successful login landing page using new session ID

Session Fixation: how to find it? (continued) [5]

- ***Check for session fixation if a user tries to login using a session ID that has been specifically invalidated (requires maintaining this list in some type of URL cache)***
- ***Check for session fixation if a user tries to use an existing session ID already in use from another IP address (requires maintaining this data in some type of map)***
- ***Some server applications (e.g., JBOSS, Tomcat) have a setting for disabling URL rewriting -> this mitigates the attack when session ID is exposed via GET parameter of a URL (as well as being stored in browser history, proxy servers, etc)***

Outline

- ***Vulnerabilities in web applications***
- ***Injection vulnerabilities***
- ***Information Disclosure vulnerabilities***
- ***Session Fixation vulnerabilities***
- ***Denial of Service vulnerabilities***

Denial of Service vulnerabilities

- ***Description:***
 - The Denial of Service (DoS) attack is focused on making a resource (site, application, server) unavailable for the purpose it was designed. If a service receives a very large number of requests, it may cease to be available to legitimate users. In the same way, a service may stop if a programming vulnerability is exploited, or the way the service handles resources it uses.
- ***Technical impact: Severe***

Denial of Service: example 1

```
1 String TotalObjects = request.getParameter("numberofobjects");  
2 int NumOfObjects = Integer.parseInt(TotalObjects);  
3 ComplexObject[] anArray = new ComplexObject[NumOfObjects];
```

We may "kill" the server by filling all of its memory

Denial of Service: example 2

```
1 public class MyServlet extends ActionServlet {
2     public void doPost(HttpServletRequest request,
3                         HttpServletResponse response)
4                         throws ServletException, IOException {
5         /* . . . */
6         String [] values = request.getParameterValues("CheckboxField");
7         // Process the data without length check for reasonable range – wrong!
8         for ( int i=0; i<values.length; i++) {
9             // lots of logic to process the request
10        }
11        /* . . . */
12    }
13    /* . . . */
14 }
15
```

The user has control over the loop counter: we may decrease server's performance or even kill it.

Denial of Service: example 3

```
1  public class AccountDAO {
2      /* ... */
3      public void createAccount(AccountInfo acct)
4          throws AcctCreationException {
5          /* ... */
6          try {
7              Connection conn = DAOFactory.getConnection();
8              CallableStatement calStmt = conn.prepareCall(...);
9              /* ... */
10             calStmt.executeUpdate();
11             calStmt.close();
12             conn.close();
13         } catch (java.sql.SQLException e) {
14             throw AcctCreati
15         }
16     }
17 }
```

Both Connection and CallableStatement objects should be closed in the “finally” block

Denial of Service: how to find it?

- ***You should be suspicious if***
 - User-controlled values define the size of allocated memory, arrays or buffers;
 - User-controlled values influence loop conditions;
 - "Heavy" resources are never released (file locks/descriptors, database connections, data streams, etc.)
 - There is an "infinite" amount of resources that a single user can allocate (e.g., the number of working processes or server sockets);

References

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https://www.owasp.org/index.php/Main_Page
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